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Hockey Meet

Guide Book



Introduction

Rollerskool's mission is to explore the educational benefits of being on inline skates. One in particular is to play a team sport that helps them have fun and excel at the same time. The Rollerskool team has been in heavy research and investigation looking for the best avenue in how to develop our Hockey curriculum and we have found the following conclusions:

The best way to move forward for the participants of Rollerskool Performance is to promote a mix of both we are calling:

Street Hockey.

Under World Skate (The International Organizing body of Rollersports) Hockey is divided into two:

- 1. Inline Hockey. (Which is similar to Ice Hockey)
- 2. Rink Hockey (Roller Hockey on quads)

What we are doing is playing with inline hockey equipment but applying Roller hockey rules. So Rollerskool will work to use the best of both disciplines to better fit our needs.

We are choosing the direction of Rink Hockey rules instead of Inline Hockey due to the following factors:

- a. Rink Hockey is better received in hot climate countries
- b. Uses less bulky equipment
- c. Is a non contact sport
- d. The equipment is projected to be more economical.
- e. The sport in gender neutral until 17 years of age.

Thus the projected penetration towards schools and clubs will be better. Currently we are working to better support our hockey growth, we believe the rules and mechanisms of rink hockey better suits the mission of Rollerskool. Hence the upcoming hockey meet will use Rink Hockey based rules.

At this preliminary stage we are at an introduction stage of this sport. We do not want push our students into something where they have not had amply time try whether they like it or not. As Rollerskool is an educational institution that promotes the development of core skills in skating, we will focus on participation, sportsmanship and skills development of our students.

Should our students want to pursue a more serious path in rink hockey or inline hockey we believe Rollerskool students will have a strong foundation and confidence to participate.

Objectives

The objectives of the Rollerskool hockey meet is to create a supportive atmosphere for Rollerskool students to have fun playing hockey while understanding the following points better:

- a. Basic skills needed to skate with ease in a hockey match
- b. Endurance needed to play hockey
- c. Learn tricks and plays
- d. Work together as a team
- e. Eventually be able to compete
- f. Have fun playing hockey

Location

The street hockey meet will be held at The Forum Sector 1 Bintaro or Rollerskool's Bintaro location.

Event Details

Day and Date: Saturday, 7th of December 2024

Time: 9:00-12:00 AM

Cultural Common Sense

- This will be the first time many Rollerskool parents will meet. Children from many nationalities will be present during the event so we would like to make the event as supportive as possible to both the children and the parents.
- 2. Aggressive attitudes will not be tolerated
- 3. We will be very vigilant to make sure everyone is comfortable.
- 4. If you have concerns, questions or comments please notify us.

Rules of the game

These rules are a diluted version of the World Skate International Rink Hockey Rules.

- 1. The referee has full command of the game.
- 2. One Game consists of two halves
- 3. Every halve is 5 minutes
- 4. Before the game there is a 2 minute warm up.
- 5. During every halve there is one break
- 6. Between halves there is a break.
- 7. Two teams aim to score as many goals as possible
- 8. There are no goalies for this hockey meet
- 9. Each team consists of 4 players
- 10. Substitutes rotate during play
- 11. Rotation can be done as many times as possible.
- 12. Fouls in the penalty box will result in a penalty.
- 13. A team foul can consist of moving the goal and too many players on the pitch.

- 14. A foul can result in a free hit, face off or penalty shot.
- 15. This is a non contact sport so fouls will be given if:
 - a. The skates aren't used for skating
 - b. The sticks aren't used for directing the ball / dangerous play
 - c. Flow of the game is purposely hindered.
 - d. Attitudes run high or disrespect the referee.
 - e. Ball falls out of play

Event Rundown

Time	Event	Note
9:00-9:30	Setup	
9:30-9:45	Event Briefing	
9:45-9:45	Team Display	All teams line up
9:45-10:00	Game 1	Area 1 & 2
10:00-10:15	Game 2	Area 1 & 2
10:15-10:30	Game 3	Area 1 & 2
10:30-10:45	Game 4	Area 1 & 2
10:45-11:00	Game 5	Area 1 & 2
11:00-11:15	Game 6	Area 1 & 2
11:15-11:30	Game 7	Area 1 & 2
11:30-12:00	Award Ceremony	Main Area

Parents Note:

During the event the following rules will apply:

- 1. There will be a designated area reserved for players only.
- 2. Players who are not playing must take off their skates and put shoes on.
- 3. Safety gear must be on at all times. (To smooth transitions between games)
- 4. Rollerskool will sticks, ball and gloves per student
- 5. Please bring as requested soccer socks and shin guards
- 6. The first two are mandatory, the latter is for better control reasons.
- 7. Please bring change, snacks and ample water. (The coffee shop might be closed)
- 8. Please take pictures.
- 9. Prior to the event parents will be asked to sign a mandatory consent and release form.

Team Setup

To build up teams within the Rollerskool family we shall appoint team leaders, Rollerskool students who have higher levels within the certain locations.

Then we shall apply additional ruling, such as gender separation or merging teams depending on signup, below is the example:

School /Location	BSJ 1 (T1)	BSJ 2 (T2)	Bintaro (T3)	Citos (T4)	BSD (T5)	
Captain	Finnley	Sophia	Azzam	Dex	Faghan	
Player 2	Tevin					
Player 3						
Player 4						
Player 5(R1)						
Player 6(R2)						

^{*}R - Reserve / substitute

School /Location	MISB (T6)	GJS (T7)	Samp (T8)	SVP (T9)	AIS + NZ (T10)
Captain					Arwin
Player 2					
Player 3					
Player 4					
Player 5(R1)					
Player 6(R2)					

^{*}R - Reserve / substitute

With this setup we have the following schedule:

Game	Area 1	Area 2	
1	T1 vs T10	T2 vs T9	
2	T3 vs T8	T4 vs T7	
3	T5 vs T6	T1 vs T9	
4	T2 vs T8	T3 vs T10	
5	T4 vs T6	T5 vs T7	

All participants will play 2 games

The tally of winners will be with the following points:

Team	Wins		Losses		Goals		Total
T1							
T2							
Т3							
T4							
T5							
Т6							
T7							
Т8							
Т9							
T10							

Each team will have a PIC designated as team coach to help them throughout the game

Notes (Catatan)

Terms and Conditions of Participation

In order for a participant to join they must follow these terms and conditions:

- 1. Fit and healthy
- 2. Eager to learn to play hockey
- 3. Minimum Airplane Level in competence
- 4. Minimum has joined 2 Rollerskool classes
- 5. Concludes payment
- 6. Joins a hockey preparation class
- 7. A team consists of a minimum of 4 participants.
- 8. Team participants from nearby locations are placed together first.
- 9. If a team does not fill to the minimum quota they will be added to other teams or merged with another team
- 10. No overly aggressive behaviour will be allowed.

Winner will be determined by points. First 3 positions will receive a winners ribbon and winner's certificate.